

# New Books Arrival

| Title                                                                                                                                                                               | Call Number                                        |
|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------|
| <a href="#"><u>The ideation equation : how a handful of habits can make you a creative genius / Linus Bille.</u></a>                                                                | <a href="#"><u>BD 241 .L5687 2022</u></a>          |
| <a href="#"><u>Critical and creative thinking : a brief guide for teachers / Robert DiYanni.</u></a>                                                                                | <a href="#"><u>BF 441 .D59 2016</u></a>            |
| <a href="#"><u>Characteristics of games / George Skaff Elias, Richard Garfield, and K. Robert Gutschera ; foreword by Eric Zimmerman ; drawings by Peter Whitley.</u></a>           | <a href="#"><u>GV 1230 .E38 2020</u></a>           |
| <a href="#"><u>Blood, sweat, and pixels: the triumphant, turbulent stories behind how video games are made / Jason Schreier.</u></a>                                                | <a href="#"><u>GV 1469.3 .S37 2017</u></a>         |
| <a href="#"><u>Video game storytelling : what every developer needs to know about narrative techniques / Evan Skolnick.</u></a>                                                     | <a href="#"><u>GV 1469.3 .S56 2014</u></a>         |
| <a href="#"><u>Literature review and research design: a guide to effective research practice / Dave Harris</u></a>                                                                  | <a href="#"><u>H 62 .A5 H377 2020</u></a>          |
| <a href="#"><u>The innovator's handbook : a short guide to unleashing your creative mindset / Hussain Almosawi.</u></a>                                                             | <a href="#"><u>HD 53 .A466 2022 .A424 2022</u></a> |
| <a href="#"><u>The creative thinking handbook : your step-by-step guide to problem solving in business / Chris Griffiths; with Melina Costi and Caragh Medlicott.</u></a>           | <a href="#"><u>HD 53 .G754 2022</u></a>            |
| <a href="#"><u>Sustainability, big data, and corporate social responsibility : evidence from the tourism industry / edited by Mohammed El Amine Abdelli [and three others].</u></a> | <a href="#"><u>HD 60 .S878 2022</u></a>            |
| <a href="#"><u>The art of immersion : how the digital generation is remaking Hollywood, Madison Avenue, and the way we tell stories / Frank Rose.</u></a>                           | <a href="#"><u>HD 9696.8 .A2 R67 2012</u></a>      |
| <a href="#"><u>Data analytics for internal auditors / Richard E. Cascarino.</u></a>                                                                                                 | <a href="#"><u>HF 5668.25 .C38 2017</u></a>        |
| <a href="#"><u>Auditing information and cyber security governance : a controls-based approach / Robert E. Davis.</u></a>                                                            | <a href="#"><u>HF 5686 .C55 D38 2021</u></a>       |
| <a href="#"><u>Regimes of invisibility in contemporary art, theory and culture : image, racialization, history / edited by Marina Gržinić, Aneta Stojnić, Miško Šuvaković.</u></a>  | <a href="#"><u>HM 623 .R445 2017</u></a>           |
| <a href="#"><u>Alone together : why we expect more from technology and less from each other / Sherry Turkle.</u></a>                                                                | <a href="#"><u>HM 851 .T86 2017</u></a>            |
| <a href="#"><u>Cybersecurity blue team strategies : uncover the secrets of blue teams to combat cyber threats in your organization / Kunal Sehgal, Nikolaos Thymianis</u></a>       | <a href="#"><u>HV 6773 .S44 2023</u></a>           |
| <a href="#"><u>Learn computer forensics : a beginner's guide to searching, analyzing, and securing digital evidence / William Oettinger.</u></a>                                    | <a href="#"><u>HV 8073 .O388 2020</u></a>          |
| <a href="#"><u>Hands-on network forensics : investigate network attacks and find evidence using common network forensic tools / Nipun Jaswal.</u></a>                               | <a href="#"><u>HV 8079 .C65 J379 2019</u></a>      |
| <a href="#"><u>Practical Windows forensics : leverage the power of digital forensics for Windows systems / Ayman Shaaban, Konstantin Saprnov.</u></a>                               | <a href="#"><u>HV 8079 .C65 S53 2016</u></a>       |
| <a href="#"><u>The gamification of learning and instruction : game-based methods and strategies for training and education / Karl M. Kapp.</u></a>                                  | <a href="#"><u>LB 1029 . G3 K377 2012</u></a>      |
| <a href="#"><u>Digital sketching : computer-aided conceptual design / John Bacus.</u></a>                                                                                           | <a href="#"><u>NA 2728 .B24 2021</u></a>           |
| <a href="#"><u>Machine learning fundamentals : a concise introduction / Hui Jiang, York University, Toronto.</u></a>                                                                | <a href="#"><u>Q 325.5 .J53 2021</u></a>           |

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| <a href="#">Fundamentals of machine learning for predictive data analytics : algorithms, worked examples, and case studies / John D. Kelleher, Brian Mac Namee, and Aoife D'Arcy.</a>                                 | <a href="#">Q 325.5 .K45 2020</a>        |
| <a href="#">Artificial intelligence : a guide for thinking humans / Melanie Mitchell.</a>                                                                                                                             | <a href="#">Q 334.5 .M583 2020</a>       |
| <a href="#">Life 3.0 : being human in the age of artificial intelligence / Max Tegmark.</a>                                                                                                                           | <a href="#">Q 334.7 .T44 2018</a>        |
| <a href="#">Artificial intelligence : a modern approach / Stuart J. Russell and Peter Norvig.</a>                                                                                                                     | <a href="#">Q 335 .R86 2022</a>          |
| <a href="#">Computers and intractability : a guide to the theory of NP-completeness / Michael R. Garey, David S. Johnson.</a>                                                                                         | <a href="#">QA 267.7 .G37 1979</a>       |
| <a href="#">Computational complexity : a conceptual perspective / Oded Goldreich.</a>                                                                                                                                 | <a href="#">QA 267.7 .G65 2008</a>       |
| <a href="#">Foundations of cryptography : basic tools. / Oded Goldreich.</a>                                                                                                                                          | <a href="#">QA 268 .G5745 2006</a>       |
| <a href="#">CSSLP certified secure software lifecycle professional all-in-one exam guide / Wm. Arthur Conklin, Daniel Shoemaker.</a>                                                                                  | <a href="#">QA 76.3 .C665 2022</a>       |
| <a href="#">CISSP exam guide / Fernando Maymí, Shon Harris.</a>                                                                                                                                                       | <a href="#">QA 76.3 .H368 2021</a>       |
| <a href="#">Practical mobile forensics : forensically investigate and analyze iOS, Android, and Windows 10 devices / Rohit Tamma, Oleg Skulkin, Heather Mahalik, Satish Bommisetty.</a>                               | <a href="#">QA 76.59 .T3663 2020</a>     |
| <a href="#">Game design workshop : a playcentric approach to creating innovative games / Tracy Fullerton.</a>                                                                                                         | <a href="#">QA 76.76 .C672 F84 2024</a>  |
| <a href="#">Rules of play : game design fundamentals / Katie Salen and Eric Zimmerman.</a>                                                                                                                            | <a href="#">QA 76.76 .C672 S26 2004</a>  |
| <a href="#">The art of game design : a book of lenses / Jesse Schell.</a>                                                                                                                                             | <a href="#">QA 76.76 .C672 S34 2020</a>  |
| <a href="#">An architectural approach to level design / Christopher W. Totten.</a>                                                                                                                                    | <a href="#">QA 76.76 .C672 T679 2019</a> |
| <a href="#">Linux command line and shell scripting techniques : master practical aspects of the Linux command line and then use it as a part of the shell scripting process / Vedran Dakic and Jasmin Redzepagic.</a> | <a href="#">QA 76.76 .O63 D355 2022</a>  |
| <a href="#">Mastering Linux security and hardening : a practical guide to protecting your Linux system from cyber attacks / Donald a Tevault.</a>                                                                     | <a href="#">QA 76.76 .O63 T483 2023</a>  |
| <a href="#">Mastering Windows security and hardening : secure and protect your Windows environment from cyber threats using zero-trust security principles / Mark Dunkerley, Matt Tumbarello.</a>                     | <a href="#">QA 76.9 .A25 D86 2022</a>    |
| <a href="#">Kali Linux penetration testing bible / Gus Khawaja.</a>                                                                                                                                                   | <a href="#">QA 76.9 .A25 K439 2021</a>   |
| <a href="#">The complete guide to cybersecurity risks and controls / Anne Kohnke, Dan Shoemaker, Ken Sigler.</a>                                                                                                      | <a href="#">QA 76.9 .A25 K646 2016</a>   |
| <a href="#">Designing secure systems / Michael Melone.</a>                                                                                                                                                            | <a href="#">QA 76.9 .A25 M45 2016</a>    |
| <a href="#">Behavioral cybersecurity : applications of personality psychology and computer science / Wayne Patterson, Cynthia E. Winston-Proctor.</a>                                                                 | <a href="#">QA 76.9 .A25 P388 2019</a>   |
| <a href="#">Behavioral cybersecurity : fundamental principles and applications of personality psychology / Wayne Patterson, Cynthia E. Winston-Proctor.</a>                                                           | <a href="#">QA 76.9 .A25 P388 2021</a>   |
| <a href="#">PowerShell automation and scripting for cybersecurity : hacking and defense for red and blue teamers / Miriam C. Wiesner and Tanya Janca.</a>                                                             | <a href="#">QA 76.9 .A25 W547 2023</a>   |
| <a href="#">Designing with the mind in mind : simple guide to understanding user interface design guidelines / Jeff Johnson.</a>                                                                                      | <a href="#">QA 76.9 .U83 J65 2021</a>    |
| <a href="#">What technology wants / Kevin Kelly.</a>                                                                                                                                                                  | <a href="#">T 14.5 .K455 2010</a>        |
| <a href="#">CISA - certified information systems auditor study guide: aligned with the CISA review manual 2019 to help you audit, monitor, and assess information systems / Hemang Doshi</a>                          | <a href="#">TK 5105.5 .D6745 2020</a>    |

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| <a href="#"><u>SSL and TLS : theory and practice / Rolf Oppliger.</u></a>                                                                                                       | <a href="#"><u>TK 5105.59 .O67 2023</u></a>   |
| <a href="#"><u>Introduction to the cyber ranges / Bishwajeet Pandey, Shabeer Ahmad.</u></a>                                                                                     | <a href="#"><u>TK 5105.59 .P363 2022</u></a>  |
| <a href="#"><u>Cybersecurity attacks - red team strategies : a practical guide to building a penetration testing program having homefield advantage / Johann Rehberger.</u></a> | <a href="#"><u>TK 5105.59 .R45 2020</u></a>   |
| <a href="#"><u>The technique of film &amp; video editing : history, theory, and practice / Ken Dancyger.</u></a>                                                                | <a href="#"><u>TR 899 .D26 2019</u></a>       |
| <a href="#"><u>The Emerald handbook of ICT in tourism and hospitality / edited by Azizul Hassan, Anukrati Sharma.</u></a>                                                       | <a href="#"><u>TX 911.3 .E4 E447 2021</u></a> |
| <a href="#"><u>Cyber warfare : a reference handbook / Paul J. Springer.</u></a>                                                                                                 | <a href="#"><u>U 167.5 .C92 S67 2024</u></a>  |